

KINGS OF THE WORLD

8x52'

A series produced by En Voiture Simone

Created by Pierre Cachia & Johan Rouveyre

Based on the eponymous novels by Jean-Philippe Jaworski

Kings of the world is a history, war and fantasy series series taking place in Gaul, circa 600 BC.

Bellovèse, a young Gallic prince living in exile, wants to take revenge on his uncle, high king Ambigat, who murdered his father. When Ambigat comes to enlist him in his army by force, Bellovèse thinks that he's simply trying to get rid of him.

But the young prince also sees the chance he's been waiting for. Trained by an ancient god who's chosen him as his champion, Bellovèse wants to distinguish himself in combat - and, this way, get close enough to Ambigat to fight him.

Between his family ties and oaths taken to the gods, Bellovèse is a prisoner wherever he goes... But he will break these chains that tie him down, one by one!

Based on archeological research and a deep knowledge of Celtic mythology, the *Kings of the World Series* brings a period that even historians have a hard time describing back to life.

This Gaul from the early Iron Age is a universe that's yet to be seen on screen, both terrifying and fantastical, ruled by the druids' laws and the warriors' honor, where gods secretly walk among men.

Kings of the World is a trip into fantasy, personified by the little known figures of powerful Celt gods and goddesses, in natural landscapes that are both magical and terrifying, and in the prophecies of frightening soothsayers.

The series is also a family saga, a Shakespearian tale of revenge and betrayal, the trajectory of a prince torn between his desire for freedom and affection for his family.

Finally, this Gallic epic is one about a changing world, very similar to ours, where ancient gods defending nature dream of blowing man off the map, and where kings don't hesitate to spread violence and suffering to achieve peace.

Watching *Kings of the World* is like travelling to an unknown country that one has a hard time believing it once was ours. And yet...